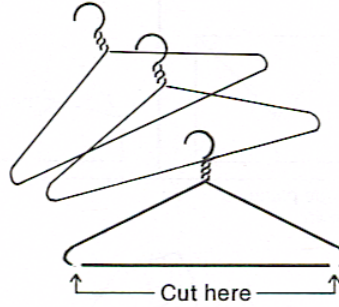


You can create a Mobile with this kit

Before you begin to put together your mobile you will need:

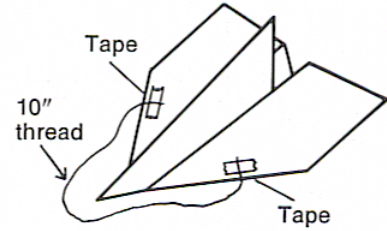
- 3 wire coat hangers (black will look best)
- Black thread
- Cellophane tape
- Wire cutters or pliers
- White glue or model cement
- 1 each of the models, assembled

1 Carefully cut off the bottom portion of the 3 wire coat hangers using wire cutters or pliers. These are the horizontal support rods.

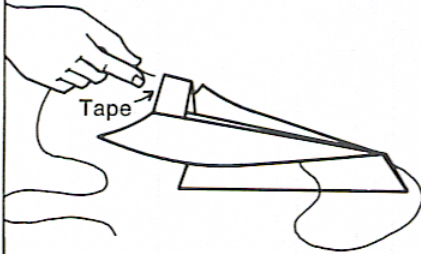


2 Each model will require 3 thread support points for balance. (See drawing in Step 5 for thread locations.)

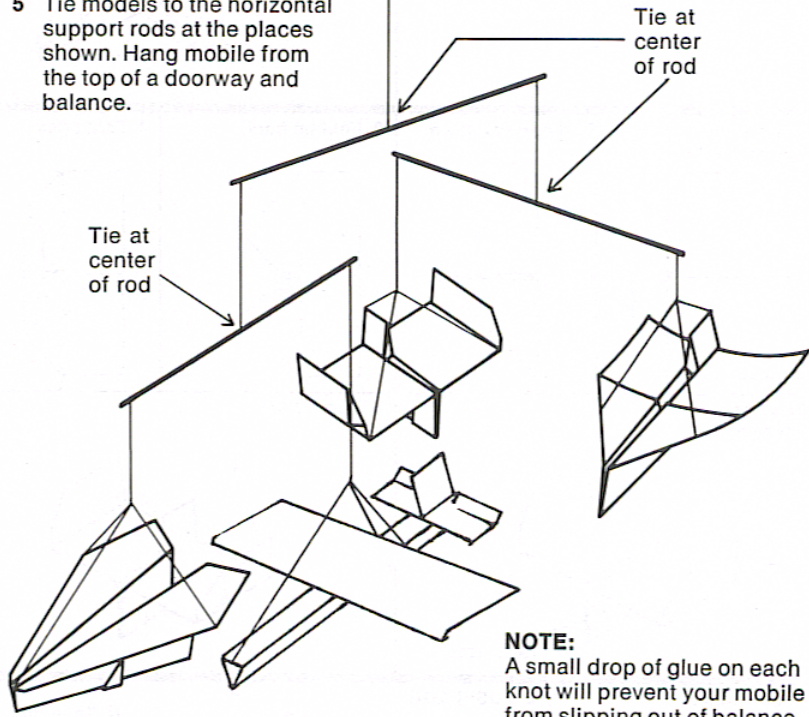
Tape a 10" thread loop to the bottom of each model for 2 of the support points, as shown in this example.



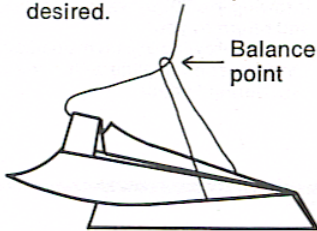
3 Tape a 24" thread (longer if desired) to the 3rd support point on each model. (Tape thread to underside of tail fold in this example.)



5 Tie models to the horizontal support rods at the places shown. Hang mobile from the top of a doorway and balance.

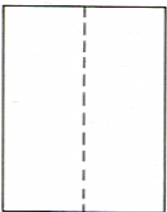


4 Pass the thread you added in step 3 through the loop. Tie a knot at the balance point desired.

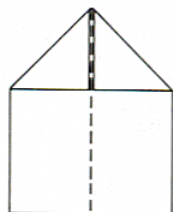


A

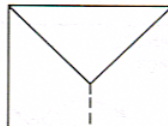
1 Fold in half on center line and open flat



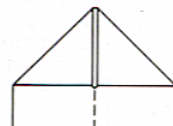
2 Fold corners down



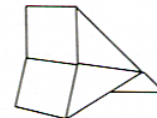
3 Fold tip down



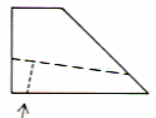
4 Fold corners down again



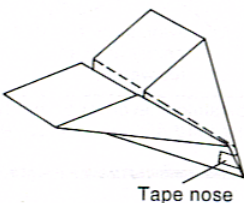
5 Fold both wings down



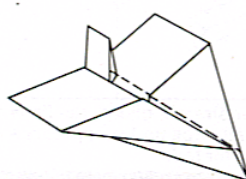
6 Cut tail



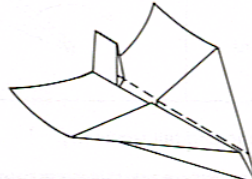
7 Fold to make wings and fuselage



8 Turn up tail


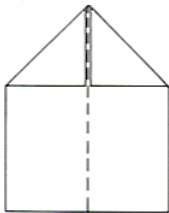
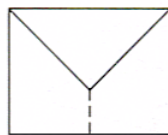
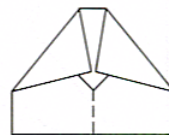
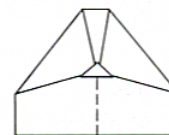
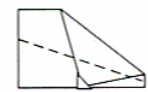

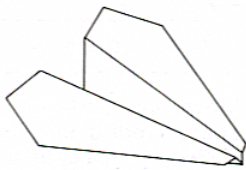
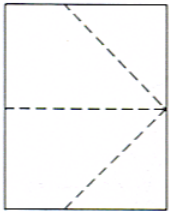
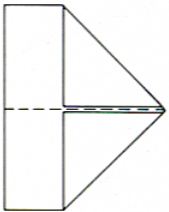
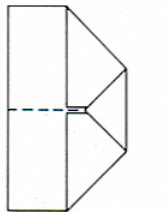
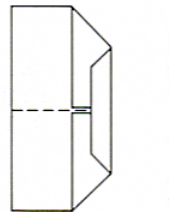
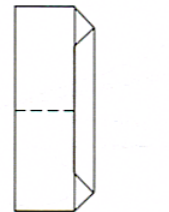

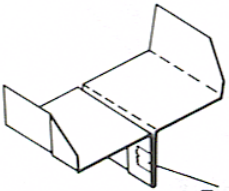
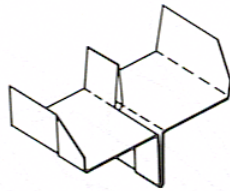
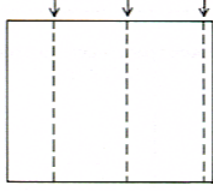
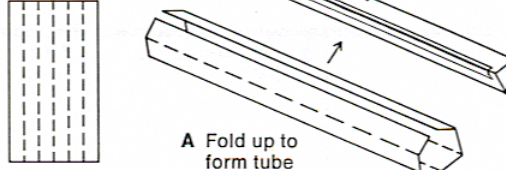
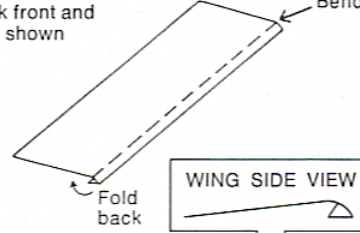
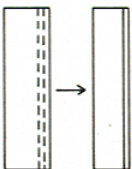
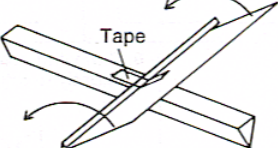
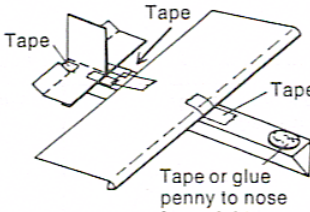


9 Curl wing tips slightly to adjust lift



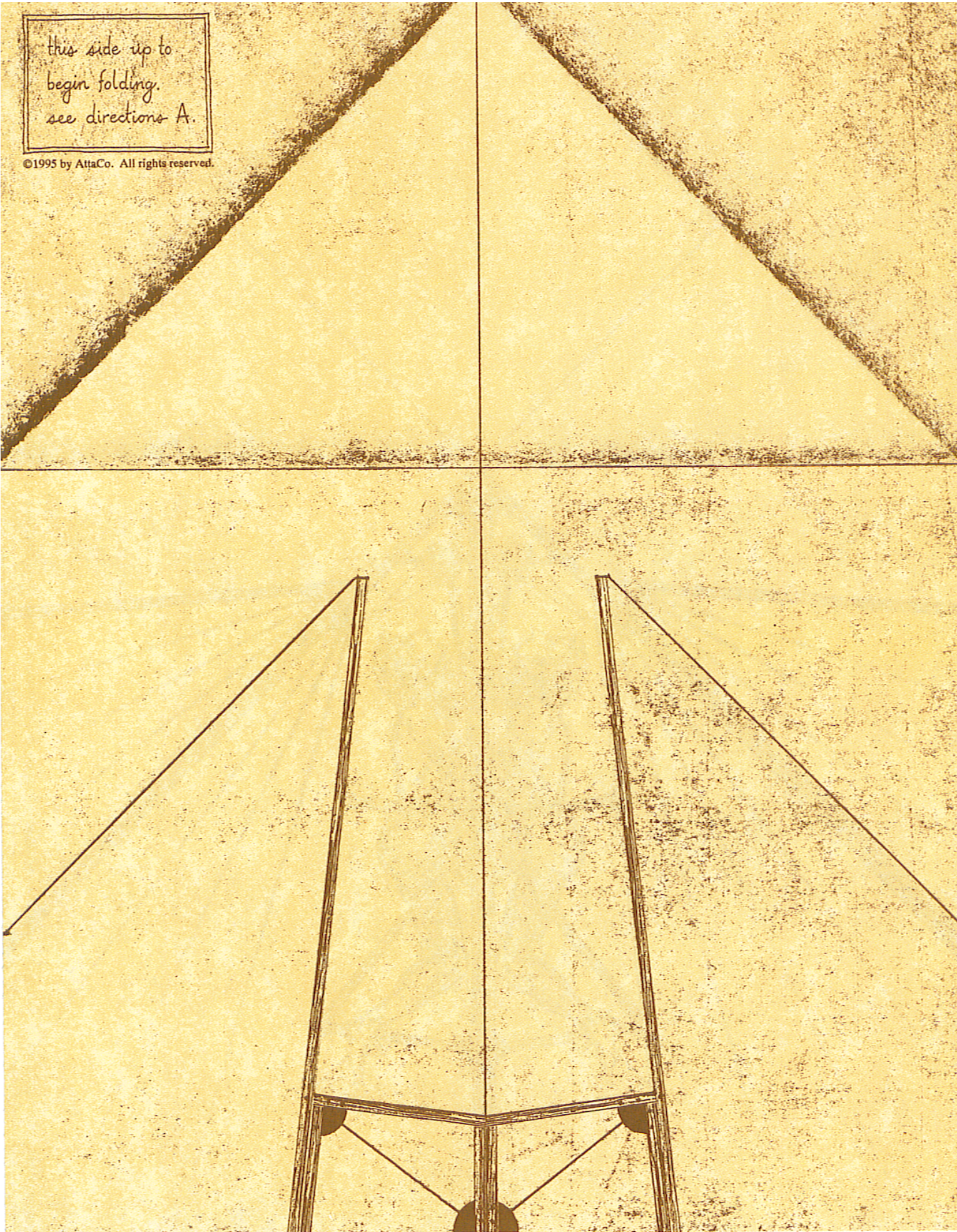
Flight Tips

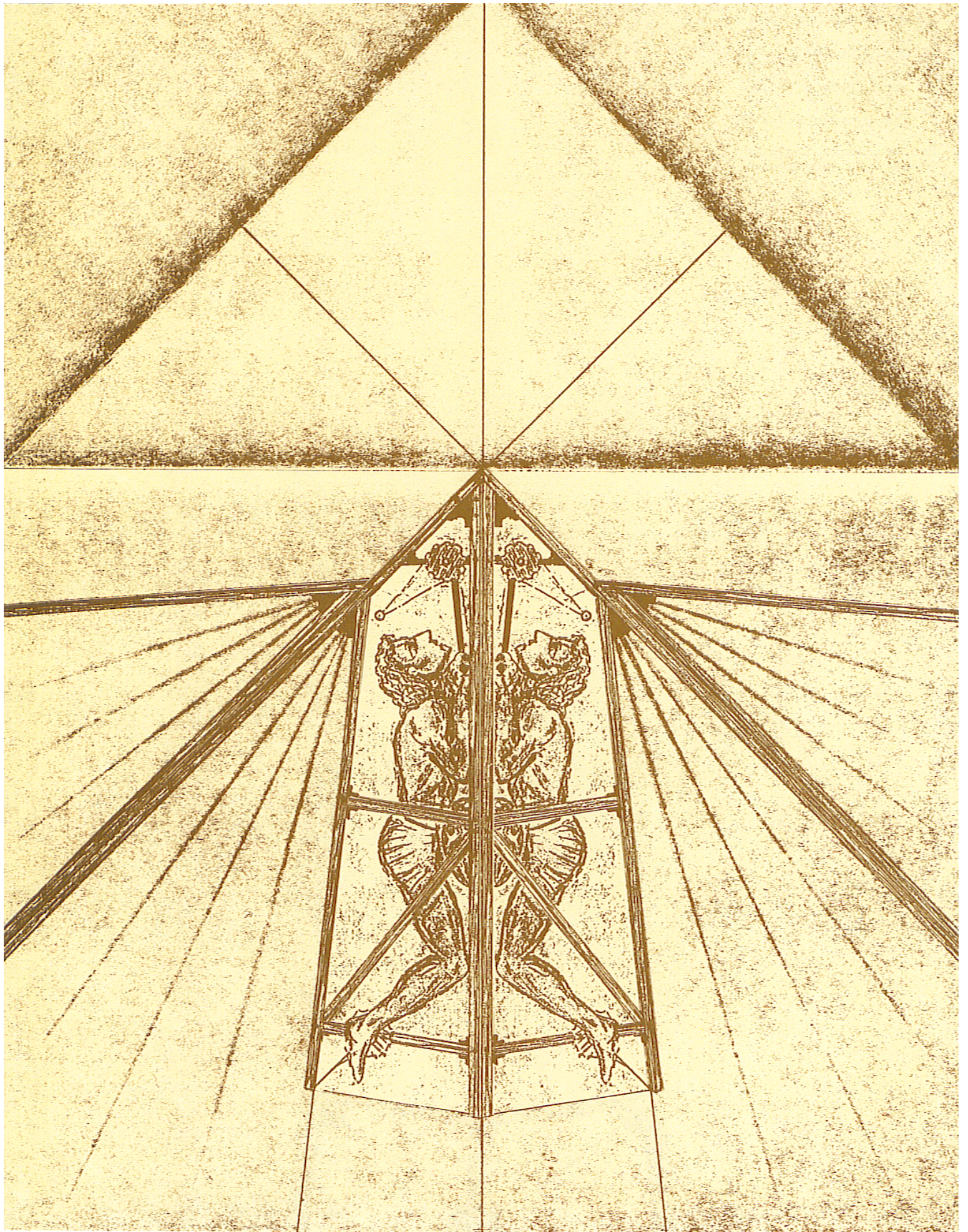
Designed for high, long duration flights and straight gentle glides. For high flights, curl wing tips up only slightly. Throw hard at 60° upward angle. If plane stalls and spins out, decrease wing curl or don't throw so hard. For gentle straight glides, increase wing curl and throw gently at slight downward angle. If plane rolls to one side, check wing and tail alignment for symmetry.

B 1 Fold in half on center line and open flat 	2 Fold corners down 	3 Fold tip down 	4 Fold corners down again 	5 Fold up lock-tab 	6 Fold in half 
7 Fold wings down 		8 Shape plane as shown 		Flight Tips This plane is designed for long duration glides. Throw either in upward direction or straight ahead. Circling flight patterns and turns can be controlled by slightly curling wing tips either up or down. Experiment with minor adjustments.	
C 1 Fold in half on center line and open flat 	2 Fold corners down 	3 Fold tip back 	4 Fold again 	5 Fold again 	6 Fold in half.  Cut tail
7 Fold wings and fuselage  Tape nose		8 Turn up tail 		Flight Tips Shape wings as shown in drawing. By launching plane at a slight sideways angle and throwing in a 30° upward direction, it will loop and return to you. By throwing in a level position straight ahead, plane will glide with a unique "sputtering" effect.	
D 1 Cut apart wing, tail and fuselage 	2 FUSELAGE  A Fold up to form tube B Tape into straight triangle		3 WING Fold back front and shape as shown  Bend Fold back WING SIDE VIEW		
4 TAIL Fold back front edge  A Fold up B Tape bottom C Cut and fold tail flaps		5 Tape front underside of wing to fuselage and roll back  Tape		6 Tape together  Tape Tape or glue penny to nose for weight	
Flight Tips Begin test flights with gentle throws to check wing and tail symmetry. Add extra tape if necessary.			For straight glides, tail flaps should be almost level or up slightly. Raise tail flaps up for high loops and throw hard 45° upward. Level one flap for roll.		

this side up to
begin folding.
see directions A.

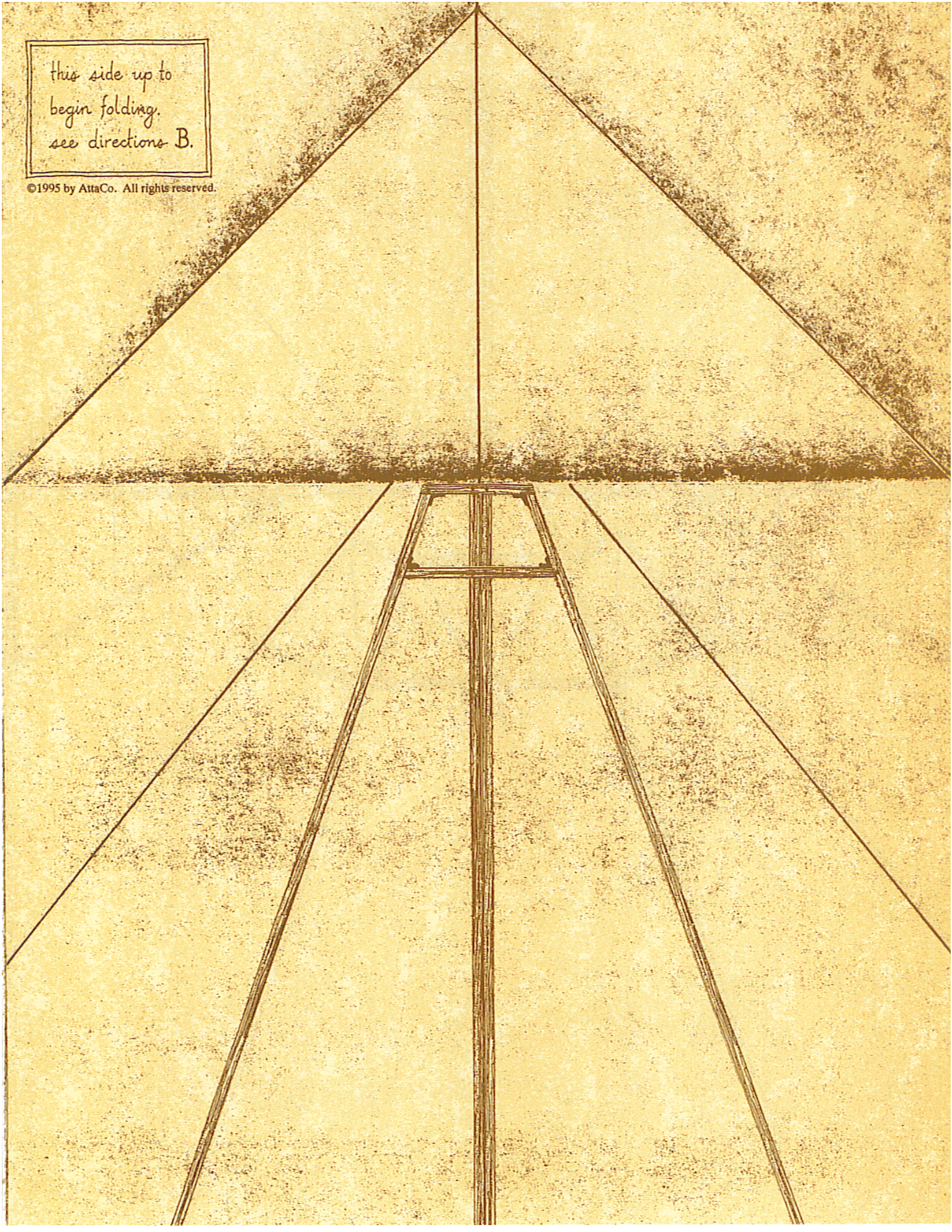
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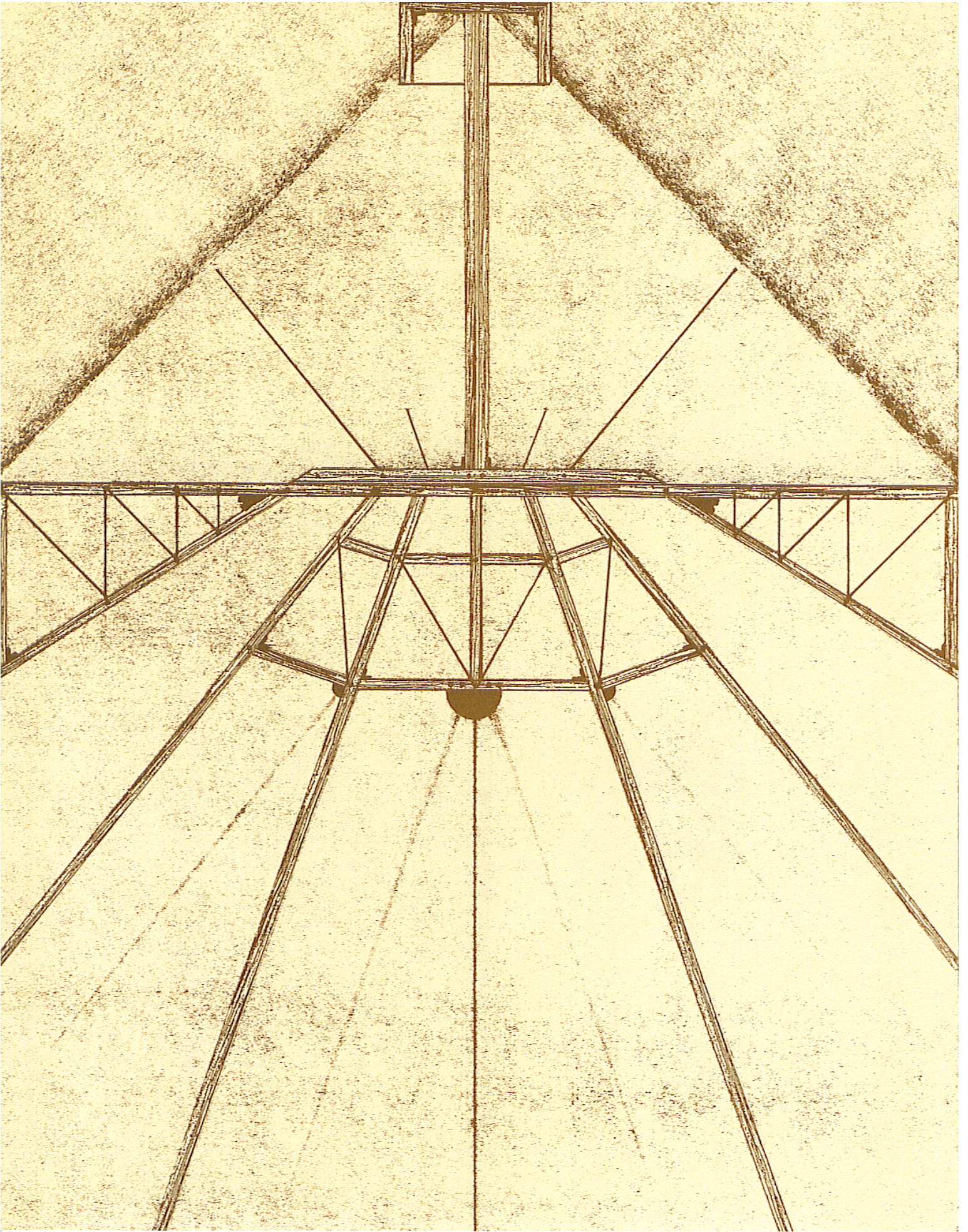




this side up to
begin folding.
see directions B.

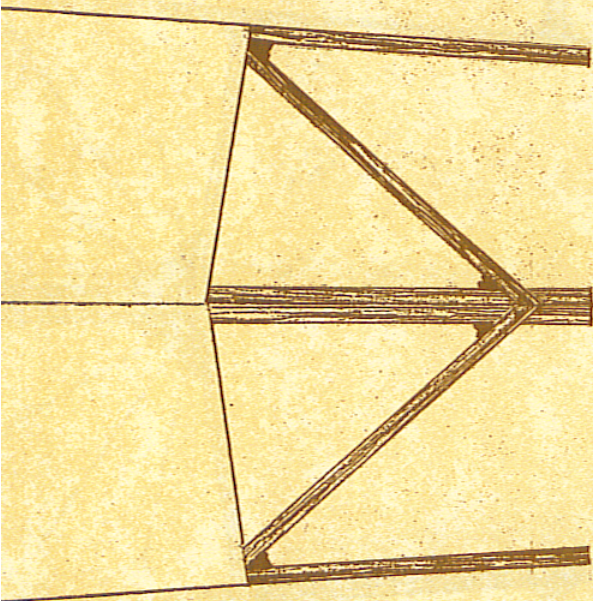
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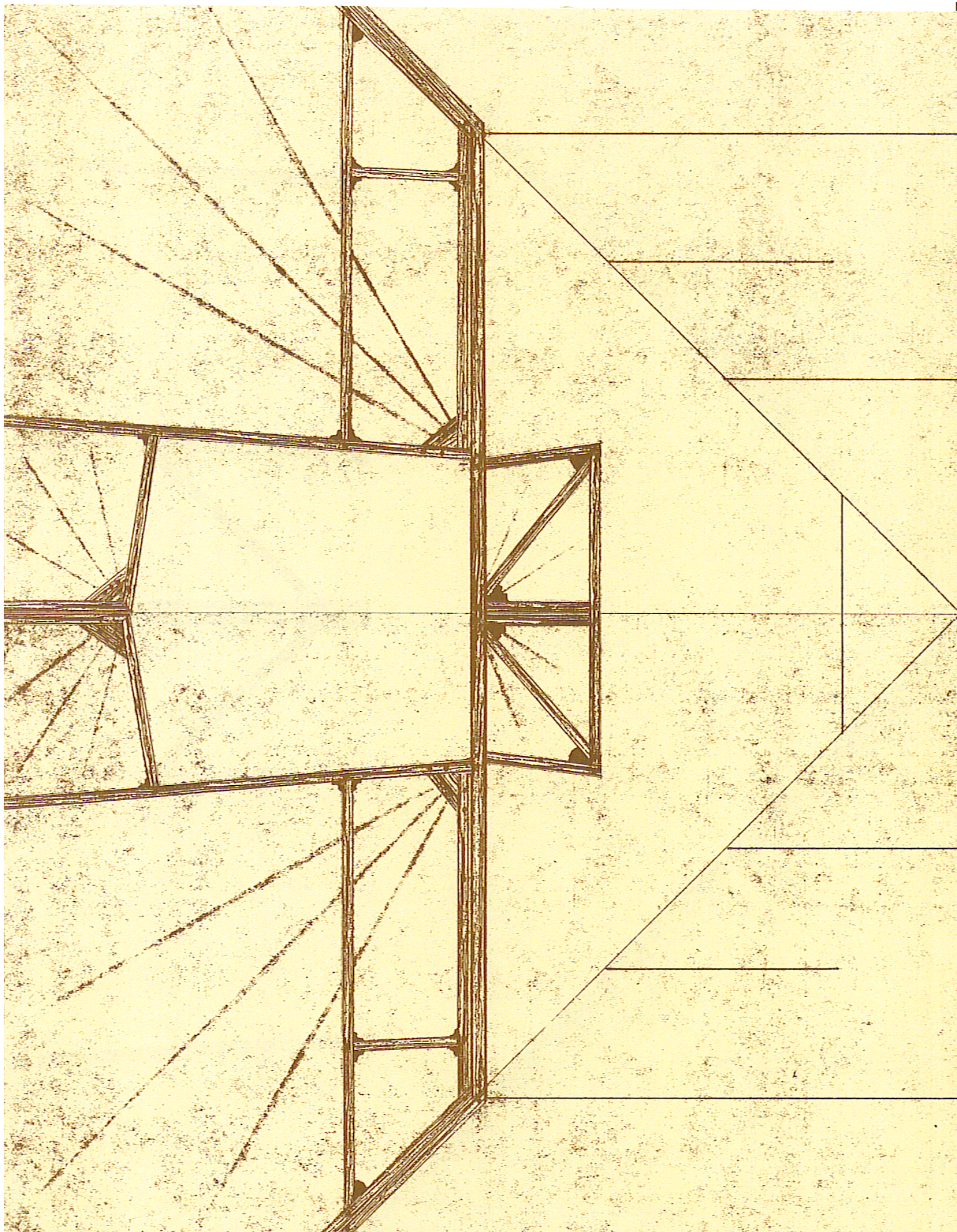




this side up to
begin folding.
see directions C.

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*this side, up to
begin folding.
see directions D.*

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